
RULES AND REGULATIONS

WESTCHESTER YOUTH SOCCER LEAGUE

FALL 2019 UPDATE

SUMMARY

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1. This is a summary of the most material changes made to the WYSL Rules for Fall 2019. This document is provided as a quick reference only and should not be used in substitution of the actual Rules and Regulations of the WYSL posted on www.wyslsoccer.com.
2. The Rules and Regulations of the Westchester Youth Soccer League shall also apply to the League's Premier Divisions; there are no longer separate rules for Westchester Premier.
3. Deadline for Roster Changes. Registration of a new player for Travel League play will be allowed up until the Monday of the last week of the season.
4. Each coach is responsible for providing the Game Lineup Card for every game. The official team lineup to be presented to the referee for inspection prior to the game. The Game Lineup Card must be dated stamped as of Wednesday at 12:01 AM or later of the week of the match and marked "Approved". Team Game Lineup Cards date stamped prior to Wednesday of that game week and/or not marked Approved will be accepted with a \$100.00 fine; provided, however, in such event, if a player or coach who was suspended for such game (as a result of a prior red card or otherwise) participates in the game using an unapproved Lineup Card, then the fine shall be \$500.00 and the coach submitting such Lineup Card shall be subject to no less than a five-game suspension from all WYSL games. Notwithstanding the foregoing, a fine will not be assessed if the hard copy of the Game Lineup Card presented to the referee is not dated as of Wednesday at 12:01 AM or later of the week of the match or marked "Approved" so long as an appropriately dated and approved Game Line Up Card is presented to the referee in a digital format, including on a phone or other portable electronic device.

FAILURE TO PRESENT THE TEAM'S GAME LINEUP CARD WILL CAUSE A TEAM TO FORFEIT. IF A TEAM ONLY PRESENTS A DIGITAL GAME LINE UP CARD, THE GAME MAY PROCEED, BUT THE CLUB WILL BE CHARGED A \$50.00 FINE.

Note: The League is presenting this limited use of digital rosters to reduce the amount of fines being charged our clubs and to reduce the number of forfeits. Digital

rosters should be used infrequently. The League will revisit this policy if it appears this safe harbor is being abused.

5. **6-Goal Differential Rule.** No goal differential in excess of six (6) goals is acceptable. If any team exceeds a six-goal differential, the following will be the case:

1st Offense - warning to coach and club.

2nd Offense - one game suspension for the coach and a \$100 fine to the club.

3rd Offense - one season suspension for the coach and a \$200 fine to the club.

This rule shall not apply in the Premier Divisions and the U8 4v4 divisions. Notwithstanding the foregoing, a goal differential in excess of six (6) goals in any game will not be included as part of a team's aggregate goal differential for purposes of determining Premier League standings.

6. *Reporting Score.* The home team is responsible to report the score of each game by going to www.wyslsoccer.com and clicking on "Report Scores Here". Enter the Pin Number "1234" and then locate the game using the game 7-Digit game number or using the search filters provided. Enter the score and click "Save". If a mistake is made in entering the score, such mistake can be corrected within 48 hours. After this time, you will need to request a change from the League. In this event, or in the event of a score discrepancy, email ldargenio@wyslsoccer.org.
7. Notwithstanding the Standard Roster Size set in the Rules for each age group, any team may have a roster of up to 26 players with the consent of such team's Club President provided that such team pays a \$30.00 registration fee per player added over the Standard Roster Size. Game day rosters are capped at the Standard Roster Size.
8. *Build-Out Line and Goal Kicks.* The FIFA rule regarding goal kicks has been changed. The ball is now put into play from a goal kick as soon as the ball is kicked and clearly moves. The ball must no longer have to leave the penalty area to be in play. Accordingly, a player may now kick the ball to a teammate who is in the penalty area.

The build-out rule remains the same. The opposing players may move back over the build-out line following a goal kick as soon as the ball is put into play. However, because the laws governing goal kicks have changed, and the ball is now put into play as soon as it is kicked, the opposing players no longer need to wait until the ball leaves the penalty area; rather, they may now move back over the build-out line as soon as the ball is kicked.

Opposing players must be outside of the penalty area prior to the goal kick but can enter the area once the ball has been put in play.

9. Premier Division games may be rescheduled to another day of the week with the agreement of both teams and two-week prior notice to the League at Loretta.Sanin@wyslsoccer.org.

10. ***Field Pulls.*** At the President's meeting on September 4, 2019, numerous clubs asked that the slate of games not automatically be cancelled in the event that 50% of the Fields are pulled. The League is working on an accommodation to this request. The details are still being discussed.